

KAT ROCHE

Pre / Post / Production
Professional, Story Artist,
and 2D Animator

 <https://katsmargindoodles.com>

 katsmargindoodles@gmail.com

 (207) 577-6521

 Burbank / Los Angeles, CA

Software / Production Skills

Adobe Suite – Photoshop, After Effects,
Premiere, Illustrator,
Flash / Animate, InDesign

Google Suite – Drive, Gmail, Docs, Sheets,
Calendar

Microsoft Office – Word, Excel, Powerpoint

Autodesk – Shotgrid / Shotgun / Flow, Maya

ToonBoom – StoryboardPro, Harmony

Other – Blender, TVPaint

Workplace Skills

- Comprehensive understanding of 2D and 3D animation production pipeline
- Excellent verbal and written communication skills
- Works well in a fast-paced and deadline driven environment
- Excels at multitasking
- Available to work remotely and in-person

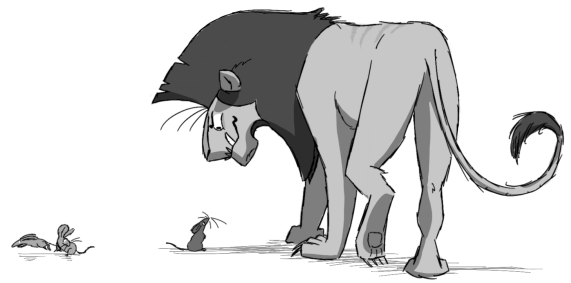
Education



UCLA, Animation Workshop
Animation MFA



Wellesley College
Media Arts & Sciences and
Classics BA



Experience

Sony Pictures Animation

Series Central Production Assistant, 2023 – Present

- Manages data and assets within production tracking software
- Takes and distributes detailed production meeting notes
- Participates in Design Reviews and communicates notes to artists
- Acts as liaison between design and story departments
- In charge of scheduling production and creative management

Bento Box Entertainment

“Standing By” Storyboard Production Assistant, 2023

- Tracked storyboard notes from thumbmatics through locked boards
- Took, distributed, and ensured implementation of meeting notes
- Provided feedback regarding Story Artist quality and productivity

“Duncanville” Design and Post Production Assistant, 2021 – 2022

- Assisted with script breakdowns, asset creation, and shipping
- Curated, edited, and organized assets and tasks in Shotgrid
- Assisted with retake coordination and editorial sessions
- Took and distributed notes in design review and retake sessions
- Performed animation quality checks on penultimate edit exports

Freelance 2D Animation Artist

Storyboard Artist, 2D Animator, Illustrator, 2017 – Present

- Creates original art and animation tailored to client requests
- Executes all pipeline tasks, from rough boards to final animation
- Coordinates with clients to establish project parameters
- Maintains consistent workflow to deliver products on time

UCLA Animation Workshop

Student Director and Animator, 2017 – 2020

- Directed: **Medusa & Beheaded** 2018, **Spartathlon** 2019, **Lupa** 2024
- Wrote, storyboarded, animated, and assisted on student films

Animation and Classics Teaching Assistant, 2018 – 2020

- Taught modern and ancient storytelling parallels

Animation Extravaganza Film Festival Coordinator, 2019

- Managed event planning, coordinated speakers and awards

Awards / Achievements

UCLA Matt Groening Fellowship, 2018, 2020

For storyboarding & narrative excellence: **Beheaded** and **Lupa**

Dan McLaughlin Animation Fellowship, 2019

For excellence in animation production and development

Wellesley College Competitive Archery Team, 2014-2017

First in State Female Collegiate Recurve Archer, MA, 2016